

# IMPORTANT DIFFERENCES FOR JUDGES AND COMPETITORS

## BETWEEN CANADIAN AND USA RULES

SECTION	ITEM	CANADIAN RULE
1	1.6.c	Level 2 – Novice A may <b>trot or</b> canter between obstacles
1	1.9.1.d	Tack and Attire ADD: <b>Curb chains and leather chin straps may be used but must be flat and at least ½” in width and lie flat against the jaws of the horse. Two fingers must fit between flat leather or chain curb strap and jaw of horse.</b>
1	1.9.1.f	Tack and Attire ADD: <b>full chaps</b>
1	1.9.1.g	Tack and Attire ADD: <b>, providing the stirrup design does not allow the foot to pass through.</b>
1	1.9.1.i	Tack and Attire ADD: <b>Bridle, saddlery and equipment rules apply in the Paddock area as well as the competition arena.</b>
1	1.9.1.i	Tack and Attire DELETE: <b>Entries must use the same tack and attire in all trials. Changes in clothing are allowed provided the attire remains of the same tradition and style throughout the competition.</b>
1	1.11	Use of Hands ADD: <b>Riders may alternate between one and two hands throughout all phases, (L1-L5).</b>
1	1.12.2.h	Disqualification DELETE: <b>;L1 thru L5 if riding one handed).</b>
1	1.12.2.o	Disqualification DELETE: <b>Not using the same tack and attire throughout the competition. The same tack must be used in the same manner in all three trials. This includes using the same rein(s) when using a Pelham or double bridle; e.g., riders may not “drop” reins for different trials. L6 and L7 competitors are not included in this restriction.</b>
6	6.3 table	ADD <b>T or C</b> for Level 2 between obstacles
6	6.6	Trial Execution CHANGE: The compulsory gait between obstacles is canter for <b>Novice B (L3)</b> riders and above; AND <b>Novice A (L2) may trot or canter.</b>
7	7.7.a	Obstacle Time Penalties 5 second DELETE: <b>Touching/bumping by horse or rider of any part of an obstacle but not knocking it down.</b>
7	7.8 table	Summary of Penalties DELETE first line: <b>Touching/bumping an obstacle but not knocking it down</b>
8	8.5	Cow Trial scoring CHANGE: Team placements will be based on the <b>highest score regardless of the number of cattle penned.</b>
Appendix B	9.c	Bell Corridor ADD: . A higher score will be awarded for performing the obstacle well at the <b>trot or</b> canter rather than at walk when allowed.
Appendix B	9.c	Bell Corridor CHANGE: The Judge will give a lower mark if a horse <b>bumps</b> the rails,
Appendix B	10.c	Backing up in L CHANGE: <b>The Judge will give a lower mark if a horse bumps the rails, and a negative mark if the horse displaces or knocks down any of the rails or if the horse steps over the rails. Failure of the horse to remain still will be penalized.</b>
Appendix B	11.c	Rounding Several Posts DIFFERENCE IN WORDING: <b>Failure of the horse to remain still will be penalized. Touching any of the poles will result in a negative score.</b> Bumping a post without knocking it over will result in a lower score.
Appendix C	Sheets	Speed Score Sheet REMOVE 5 sec penalty for: <b>Touching any part of an obstacle but not knocking it down</b>